

Table of Contents

Boot + Root + Raid + Lilo : Software Raid mini-HOWTO	
Michael Robinton, Michael@BizSystems.com	1
1. Introduction	1
1.1 Acknowledgements	1
<u>1.2 Bugs.</u>	1
1.3 Copyright Notice	
2. What you need BEFORE YOU START.	1
2.1 Required Packages.	2
2.2 Where to get Up-to-date copies of this document.	2
2.3 Documentation Recommended Reading	2
2.4 RAID resources	2
3. Bootable Raid	3
3.1 Booting RAID 1 with standard LILO.	3
3.2 Detailed explaination of lilo.conf for raid boot	4
4. Upgrading from non-raid to RAID1/4/5	5
4.1 Step 1 - prepare a new kernel	5
4.2 Step 2 - set up raidtab for your new raid.	6
4.3 Create, format, and configure RAID.	6
4.4 Copy the current OS to the new raid device	7
4.5 Test your new RAID.	7
4.6 Integrate old disk into raid array.	8
5. Appendix A example raidtab	8
6. Appendix B SCSI reference implementation RAID5	10
7. Appendix C ide RAID10 with initrd	12
8. Appendix D ide RAID1-10 with initrd	15

Michael Robinton, Michael@BizSystems.com

v1.04, July 20, 2000

This document provides a cookbook for setting up root raid using the 0.90 raidtools for bootable raid mounted on root using standard LILO. Also covered is the conversion of a conventional disk to a raid1 or raid5 mirror set without the loss of data on the original disk.

1. Introduction

1.1 Acknowledgements

The essence of the information I've put together here was originally provided by Harald Nordgård-Hansen < hnh@bukharin.hiof.no> and posted to the raid mail list in a lilo.conf file with commentary by Martin Bene < mb@sime.com>. Many thanks for your contribution. I've tried to put this information and the helpful work of many others who contribute to the raid mail list and linux raid project into a **COOKBOOK** form, including many examples from real systems so that bootable root raid is easy to set up and understand. One section is devoted to the conversion of a standard single drive system to RAID. The key to the conversion, in my humble opinion, is the understanding of bootable root raid.

1.2 Bugs

Yes, I'm sure there are some. If you'd be good enough to report them, I will correct the document. ;-)

1.3 Copyright Notice

This document is GNU copyleft by Michael Robinton Michael@BizSystems.com.

Permission to use, copy, distribute this document for any purpose is hereby granted, provided that the author's / editor's name and this notice appear in all copies and/or supporting documents; and that an unmodified version of this document is made freely available. This document is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY, either expressed or implied. While every effort has been taken to ensure the accuracy of the information documented herein, the author / editor / maintainer assumes NO RESPONSIBILITY for any errors, or for any damages, direct or consequential, as a result of the use of the information documented herein.

2. What you need BEFORE YOU START

The packages you need and the documentation that answers the most common questions about setting up and running raid are listed below. Please review them throughly.

2.1 Required Packages

You need to obtain the most recent versions of these packages.

• a linux kernel that supports raid, initrd

I used <u>linux-2.2.14</u> from kernel.org

• ftp://ftp.kernel.org/pub/linux/daemons/raid/alpha/ the most recent tools and patch that adds support for modern raid 1/4/5

I used http://people.redhat.com/mingo/raid-patches/

2.2 Where to get Up-to-date copies of this document.

Click here to browse the <u>author's latest version</u> of this document. Corrections and suggestions welcome!

Boot Root Raid + LILO HOWTO

Available in LaTeX (for DVI and PostScript), plain text, and HTML.

http://www.linuxdoc.org/HOWTO/Boot+Root+Raid+LILO.html

Available in SGML and HTML.

ftp.bizsystems.net/pub/raid/

2.3 Documentation -- Recommended Reading

If you plan on using raid1/5 over raid0, please read:

/usr/src/linux/Documentation/initrd.txt

as well as the documentation and man pages that accompany the raidtools set.

and..... Software-RAID-HOWTO.html

2.4 RAID resources

Mailing lists can be joined at:

- This one seems quiet: majordomo@nuclecu.unam.mx send a message to subscribe raiddev
 send mail to: raiddev@nuclecu.unam.mx
- Raid development: majordomo@vger.rutgers.edu send a message to subscribe linux-raid send mail to: linux-raid@vger.rutgers.edu (this seems to be the most active list)

3. Bootable Raid

I'm not going to cover the fundamentals of setting up raid0/1/5 on Linux, that is covered in detail elsewhere. The problem I will address is setting up raid on root and making it bootable with **standard** LILO. The documentation that comes with the LILO sources (not the man pages) and with the raidtools-0.90, covers the details of booting and boot parameters as well as general raid setup - respectively.

There are two scenarios which are covered here. Set up of bootable root raid and the conversion of an existing non-raid system to bootable root raid without data loss.

3.1 Booting RAID 1 with standard LILO

To make the boot information redundant and easy to maintain, set up a small RAID1 and mount it on the /boot directory of your system disk. LILO does not know about device 0x9?? and can not find the information at boot time because the raid sub system is not active then. As a simple work around, you can pass LILO the geometry information of the drive(s) and from that, LILO can determine the position of the information needed to load the kernel even though it is on the RAID1 partition. This is because the RAID1 partition is the same as a standard partition but with a raid super-block written at the end. The boot raid set should fall with the first 1024 mbytes of the disk drive. In theory the start of the raid partition could fall anywhere in the 1024 megs, but in practice I was unable to get it to work unless the boot-raid started at the first block of the set. This is probably because of something dumb that I did, but it was not worth following up at the time. Since then I've simply set up all my systems with the boot-raid set as the first partition. I have root raid system configurations with bootable RAID1 mounted on /boot with root raid sets as follows: RAID1, RAID5, RAID10 & RAID1-10 (1 mirror + 1 raid0 set). The last has a very peculiar lilo file pair since none of the disk geometries are the same, however, the principals are the same for the initial boot process. The RAID10 and RAID1-10 root mounts require the use of *initrd* to mount root after the boot process has taken place. See the appendices for the configuration files for all of these example systems.

A conventional LILO config file stripped down looks like this:

A raid LILO config file pair would look like this:

```
# lilo.conf.hda - primary ide master
    disk=/dev/md0
    bios=0x80
    sectors=63
    heads=16
    cylinders=39770
    partition=/dev/md1
    start=63
    boot=/dev/hda
    map=/boot/map
    install=/boot/boot.b
    image=/boot/bzImage
    root=/dev/md0
```

```
read-only
       label=LinuxRaid
# -----
# lilo.conf.hdc - secondary ide master
      disk=/dev/md0
      bios=0x80
                            # see note below
      sectors=63
      heads=16
      cylinders=39770
      partition=/dev/md1
      start=63
      boot=/dev/hdc
                            # this is the other disk
      map=/boot/map
       install=/boot/boot.b
       image=/boot/bzImage
       root=/dev/md0
       read-only
       label=LinuxRaid
```

BIOS=line -- if your bios is smart enough (most are not) to detect that that the first disk is missing or failed and will automatically boot from the second disk, then **bios=81** would be the appropriate entry here. This is more common with SCSI bios than IDE bios. I simply plan on relocating the drive so it will replace the dead drive C: in the event of failure of the primary boot drive.

The geometry information for the drive can be obtained from fdisk with the command:

```
fdisk -ul (little L)
fdisk -ul /dev/hda

Disk /dev/hda: 16 heads, 63 sectors, 39770 cylinders
Units = sectors of 1 * 512 bytes

Device Boot Start End Blocks Id System
/dev/hda1 63 33263 16600+ fd Linux raid autodetect
/dev/hda2 33264 443519 205128 82 Linux swap
/dev/hda3 443520 40088159 19822320 fd Linux raid autodetect
```

3.2 Detailed explaination of lilo.conf for raid boot

The raid lilo.conf file above, commented in detail for each entry.

```
# lilo.conf.hda - primary ide master
# the location of the /boot directory that will be
# designated below as containing the kernel, map, etc...
# note that this is NOT the actual partition containing
# the boot image and info, but rather the device
# that logically contains this directory.
# in this example, /dev/mdl is mounted on /dev/md0/boot
# disk=/dev/md0

# tell LILO which bios device to use for boot, i.e. C: drive
# bios=0x80

# tell LILO the geometry of the device
# this is usually but not always the "logical"
```

^{*} note the listing of the START of each partition

```
geometry. Check the /proc file system or watch
#
       the boot messages when the kernel probes for the drive
#
    sectors=63
    heads=16
    cylinders=39770
       this is a dummy entry to make LILO happy so it
       will recognize the raid set 0x9?? and then find
       the START of the boot sector. To really see
       what this was for, read the documentation
       that comes with the LILO source distribution.
       This parameter "must" be different than the
       disk= entry above. It can be any other mdx
       device, used or unused and need not be the one
       that contains the /boot information
    partition=/dev/md1
        the first sector of the partition containing /boot information
    start=63
        the real device that LILO will write the boot information to
    boot=/dev/hda
        logically where LILO will put the boot information
    map=/boot/map
    install=/boot/boot.b
        logically where lilo will find the kernel image
    image=/boot/bzImage
       standard stuff after this
       root may be a raid1/4/5 device
    root=/dev/md0
     read-only
     label=LinuxRaid
```

4. Upgrading from non-raid to RAID1/4/5

Upgrading a non-raid system to raid is fairly easy and consists of several discrete steps described below. The description is for a system with a boot partition, root partition and swap partition.

```
OLD disk in the existing system:

/dev/hda1 boot, may be dos+lodlin or lilo
/dev/hda2 root
/dev/hda3 swap
```

We will add an additional disk and convert the entire system to RAID1. You could easily add several disks and make a RAID5 set instead using the same procedure.

4.1 Step 1 - prepare a new kernel

Download a clean kernel, raidtools-0.90 (or the most recent version), and the kernel patch to upgrade the kernel to 0.90 raid.

Compile and install the raidtools and READ the documentation.

Compile and install the kernel to support all the flavors (0/1/4/5?) of raid that you will be using. Make sure to specify autostart of raid devices in the kernel configuration. Test that the kernel boots properly and examine /proc/mdstat to see that the raid flavors you will use are supported by the new kernel.

4.2 Step 2 - set up raidtab for your new raid.

The new disk will be added to an additional IDE controller as the master device, thus becomming /dev/hdc

Change the partition types for /dev/hdc1 and /dev/hdc2 to "fd" for raid-autostart.

Using the **failed-disk** parameter, create a raidtab for the desired RAID1 configuration. The failed disk must be the last entry in the table.

```
# example raidtab
# md0 is the root array
nr-raid-disks 2
chunk-size 32
# Spare disks for hot reconstruction
nr-spare-disks 0
persistent-superblock 1
         /dev/hdc2
device
raid-disk
# this is our old disk, mark as failed for now
device /dev/hda2
failed-disk
# md1 is the /boot array
raiddev /dev/mdl
raid-level 1
                1
nr-raid-disks
chunk-size
                  32
# Spare disks for hot reconstruction
nr-spare-disks 0
persistent-superblock 1
device /dev/hdc1 raid-disk 0
# boot is marked failed as well
device /dev/hda1
failed-disk
```

4.3 Create, format, and configure RAID

Create the md devices with the commands:

```
mkraid /dev/md0 mkraid /dev/md1
```

The raid devices should be created and start. Examination of /proc/mdstat should show the raid personalities in the kernel and the raid devices running.

Format the boot and root devices with:

```
mke2fs /dev/md0
mke2fs /dev/md1
```

Mount the new root device somewhere handy and create the /boot directory and mount the boot partition.

```
mount /dev/md0 /mnt
mkdir /mnt/boot
mount /dev/md1 /mnt/boot
```

4.4 Copy the current OS to the new raid device

This is pretty straightforward.

```
cd /
# set up a batch file to do this
cp -a /bin /mnt
cp -a /dev /mnt
cp -a /etc /mnt
cp -a (all directories except /mnt, /proc, and nsf mounts) /mnt
```

This operation can be tricky if you have mounted or linked other disks to your root file system. The example above assumes a very simple system, you may have to modify the procedure somewhat.

4.5 Test your new RAID

Make a boot floppy and rdev the kernel.

```
dd if=kernal.image of=/dev/fd0 bs=2k
rdev /dev/fd0 /dev/md0
rdev -r /dev/fd0 0
rdev -R /dev/fd0 1
```

Modify the fstab on the RAID device to reflect the new mount points as follows:

```
/dev/md0 / ext2 defaults 1 1 /dev/md1 /boot ext2 defaults 1 1
```

Dismount the raid devices and boot the new file system to see that all works correctly.

```
umount /mnt/boot
umount /mnt
raidstop /dev/md0
raidstop /dev/md1
shutdown -r now
```

Your RAID system should now be up and running in degraded mode with a floppy boot disk. Carefully check that you transferred everything to the new raid system. If you mess up here without a backup, YOU ARE DEAD!

If something did not work, reboot your old system and go back and fix things up until you successfully complete this step.

4.6 Integrate old disk into raid array

Success in the previous step means that the raid array is now operational, but without redundancy. We must now re-partition the old drive(s) to fit into the new raid array. Remember that if the geometries are not the same, the partition size on the old drive must be the same or larger than the raid partitions or they can not be added to the raid set.

Re-partition the old drive as required. Example:

```
/dev/hda1 same or larger than /dev/hdc1
/dev/hda2 same or larger than /dev/hdc2
/dev/hda3 anything left over for swap or whatever...
```

Change the **failed-disk** parameter in the raidtab to **raid-disk** and hot add the new (old) disk partitions to the raid array.

```
raidhotadd /dev/md1 /dev/hda1
raidhotadd /dev/md0 /dev/hda2
```

Examining /proc/mdstat should show one or more of the raid devices reconstructing the data for the new partitions. After a minute or two... or so, the raid arrays should be fully synchronized (this could take a while for a large partition).

Using the procedure described in the first sections of this document, set up bootable raid on the new raid pair. Hang on to that boot floppy while setting up and testing this last step.

5. Appendix A. - example raidtab

RAID1 example described in the first sections of this document

```
df
Filesystem 1k-blocks Used Available Use% Mounted on
/dev/md0
                  19510780 1763188 16756484 10% /
                     15860 984 14051 7% /boot
/dev/md1
# -----
 fdisk -ul /dev/hda
Disk /dev/hda: 16 heads, 63 sectors, 39770 cylinders
Units = sectors of 1 * 512 bytes
  Device Boot Start
                          End Blocks Id System
/dev/hda1 63 33263 16600+ fd Linux raid at /dev/hda2 33264 443519 205128 83 Linux native
                                16600+ fd Linux raid autodetect
/dev/hda3
             443520 40088159 19822320 fd Linux raid autodetect
fdisk -ul /dev/hdc
Disk /dev/hdc: 16 heads, 63 sectors, 39770 cylinders
```

Units = sectors of 1 * 512 bytes Device Boot Start End Blocks Id System /dev/hdc1 63 33263 16600+ fd Linux raid autodetect /dev/hdc2 33264 443519 205128 82 Linux swap /dev/hdc3 443520 40088159 19822320 fd Linux raid autodetect # -----# md0 is the root array, about 20 gigs nr-raid-disks chunk-size 32 # Spare disks for hot reconstruction nr-spare-disks 0 persistent-superblock 1 device /dev/hda3 raid-disk 0 device /dev/hdc3 raid-disk 1 # md1 is the /boot array, about 16 megs raiddev /dev/md1 raid-level 1 nr-raid-disks 2 chunk-size 32 # Spare disks for hot reconstruction nr-spare-disks 0 device /dev/hda1 raid-disk device raid-disk 1 # -----# GLOBAL SECTION # device containing /boot directory disk=/dev/md0 # geometry bios=0x80 sectors=63 heads=16 cylinders=39770 # dummy partition=/dev/md1 # start of device "disk" above start=63 boot=/dev/hda map=/boot/map install=/boot/boot.b image=/boot/bzImage root=/dev/md0 label=LinuxRaid read-only # -----

GLOBAL SECTION

```
# device containing /boot directory
disk=/dev/md0
# geometry
 bios=0x80
 sectors=63
 heads=16
 cylinders=39770
# dummy
 partition=/dev/md1
# start of device "disk" above
 start=63
boot=/dev/hdc
map=/boot/map
install=/boot/boot.b
image=/boot/bzImage
root=/dev/md0
label=LinuxRaid
read-only
```

6. Appendix B. - SCSI reference implementation RAID5

4 disk SCSI RAID5

```
# fdisk -ul /dev/sdc
Disk /dev/sdc: 64 heads, 32 sectors, 4095 cylinders
Units = sectors of 1 * 512 bytes

        Device Boot
        Start
        End
        Blocks
        Id
        System

        /dev/sdc2
        32
        292863
        146416
        5
        Extended

        /dev/sdc3
        292864
        8386559
        4046848
        fd
        Linux raid autodetect

        /dev/sdc5
        64
        260095
        130016
        83
        Linux native - development

        /dev/sdc6
        260128
        292863
        16368
        83
        Linux native - test

 # -----
 fdisk -ul /dev/sdd
Disk /dev/sdd: 64 heads, 32 sectors, 4095 cylinders
Units = sectors of 1 * 512 bytes

        Device Boot
        Start
        End
        Blocks
        Id
        System

        /dev/sdd2
        32
        292863
        146416
        5
        Extended

        /dev/sdd3
        292864
        8386559
        4046848
        fd
        Linux raid autodetect

        /dev/sdd5
        64
        260095
        130016
        83
        Linux native - development

        /dev/sdd6
        260128
        292863
        16368
        83
        Linux native - test

# -----
# raidtab
raiddev /dev/md0
                raid-level 5
                 nr-raid-disks 4
                 persistent-superblock 1
                 chunk-size 32
# Spare disks for hot reconstruction
                 nr-spare-disks 0
                 nr-spare-disks 0
device /dev/sda3
raid-disk 0
device /dev/sdb3
raid-disk 1
device /dev/sdc3
raid-disk 2
device /dev/sdd3
raid-disk 3
# boot partition
raiddev /dev/md1
                raid-level 1
                 nr-raid-disks 2
                 persistent-superblock 1
                 chunk-size 32
# Spare disks for hot reconstruction
                 nr-spare-disks 0
                 device /dev/sda1
raid-disk 0
device /dev/sdb1
raid-disk 1
```

```
# cat lilo.conf.sda
# GLOBAL SECTION
# device containing /boot directory
disk=/dev/md0
# geometry
 bios=0x80
 sectors=32
 heads=64
 cvlinders=4095
# dummy
 partition=/dev/md1
# start of device "disk" above
 start=32
boot=/dev/sda
map=/boot/map
install=/boot/boot.b
image=/boot/bzImage
root=/dev/md0
label=LinuxRaid
read-only
# -----
# cat lilo.conf.sdb
# GLOBAL SECTION
# device containing /boot directory
disk=/dev/md0
# geometry
 bios=0x80
 sectors=32
 heads=64
 cylinders=4095
# dummy
 partition=/dev/md1
# start of device "disk" above
 start=32
boot=/dev/sdb
map=/boot/map
install=/boot/boot.b
image=/boot/bzImage
root=/dev/md0
label=LinuxRaid
read-only
```

7. Appendix C. - ide RAID10 with initrd

RAID1 over striped RAID0 pair.... the disks in the RAID0 sets are not quite the same size, but close enough.

```
fdisk -ul /dev/hda
Disk /dev/hda: 4 heads, 46 sectors, 903 cylinders
Units = sectors of 1 * 512 bytes
   Device Boot Start End Blocks Id System
ev/hda1 46 4231 2093 fd Linux raid autodetect
ev/hda2 4232 166151 80960 fd Linux raid autodetect
/dev/hda1
/dev/hda2
# -----
fdisk -ul /dev/hdb
Disk /dev/hdb: 5 heads, 17 sectors, 981 cylinders
Units = sectors of 1 * 512 bytes
   Device Boot Start End Blocks Id System
ev/hdb1 17 83384 41684 fd Linux raid autodetect
/dev/hdb1
# -----
fdisk -ul /dev/hdc
Disk /dev/hdc: 7 heads, 17 sectors, 1024 cylinders
Units = sectors of 1 * 512 bytes
   Device Boot Start End Blocks Id System ev/hdc1 17 84013 41998+ fd Linux 1 ev/hdc2 84014 121855 18921 82 Linux 6
                  17 84013 41998+ fd Linux raid autodetect
84014 121855 18921 82 Linux swap
/dev/hdc1
/dev/hdc2
# -----
fdisk -ul /dev/hdd
Disk /dev/hdd: 4 heads, 46 sectors, 903 cylinders
Units = sectors of 1 * 512 bytes
Device Boot Start End Blocks Id System
/dev/hdd1 46 4231 2093 fd Linux raid autodetect
/dev/hdd2 4232 166151 80960 fd Linux raid autodetect
# raidtab
raiddev /dev/md0
        raid-level 1
        nr-raid-disks 2
        persistent-superblock 1
        chunk-size 8
        device /dev/hda1 raid-disk 0 device /dev/hdd1 raid-disk 1
raiddev /dev/md1
        raid-level 0
         nr-raid-disks 2
         persistent-superblock 1
         chunk-size 8
```

```
device
                        /dev/hdd2
       raid-disk 0
device /dev/hdb1
raid-disk 1
raiddev /dev/md2
       raid-level
                     1
       nr-raid-disks 2
       persistent-superblock 1
       chunk-size 8
       device /dev/mdl
raid-disk 0
device /dev/md3
raid-disk 1
raiddev /dev/md3
       raid-level 0
       nr-raid-disks 2
       persistent-superblock 1
       chunk-size 8
       device /dev/hda2
raid-disk 0
device /dev/hdc1
raid-disk 1
# -----
contents of linuxrc
cat linuxrc
#!/bin/sh
# ver 1.02 2-22-00
########## really BEGIN 'linuxrc' ##############
# mount the proc file system
/bin/mount /proc
# start raid 1 made of raid 0's
/bin/raidstart /dev/md2
# tell the console what's happening
/bin/cat /proc/mdstat
\# Everything is fine, let the kernel mount /\text{dev/md2}
# tell the kernel to switch to /dev/md2 as the /root device
\# The 0x900 value is the device number calculated by:
# 256*major_device_number + minor_device number
echo "/dev/md2 mounted on root"
echo 0x902>/proc/sys/kernel/real-root-dev
# umount /proc to deallocate initrd device ram space
/bin/umount /proc
exit
# -----
contents of initrd
./bin/ash
./bin/echo
./bin/raidstart
```

```
./bin/mount
./bin/umount
./bin/cat
./bin/sh
./dev/tty1
./dev/md0
./dev/md1
./dev/md2
./dev/md3
./dev/md4
./dev/console
./dev/hda
./dev/hda1
./dev/hda2
./dev/hda3
./dev/hdb
./dev/hdb1
./dev/hdb2
./dev/hdb3
./dev/hdc
./dev/hdc1
./dev/hdc2
./dev/hdc3
./dev/hdd
./dev/hdd1
./dev/hdd2
./dev/hdd3
./dev/initrd
./dev/ram0
./dev/ram1
./dev/ram2
./dev/ram3
./dev/ram4
./dev/ram5
./dev/ram6
./dev/ram7
./etc/raidtab
./etc/fstab
./lib/ld-2.1.2.so
./lib/ld-linux.so.1
./lib/ld-linux.so.1.9.9
./lib/ld-linux.so.2
./lib/ld.so
./lib/libc-2.1.2.so
./lib/libc.so.6
./linuxrc
./proc
```

8. Appendix D. - ide RAID1-10 with initrd

This is a system made up of an assortment of odds and ends. The root mounted raid device is comprised of a RAID1 made up of one RAID0 array from odd sized disks and a larger regular disk partition. Examination of the lilo.conf files may give you better insight into the reasoning behind the various parameters.

```
/dev/md0 is the /boot partition and is autostarted by the kernel /dev/md1 is one half of the mirror set for md2, autostarted by kernel /dev/hda3 is the other half of the mirror set for md2 /dev/md2 is the RAID1 /dev/md1 + /dev/hda3, started by initrd
```

df

```
      1k-blocks
      Used Available Use% Mounts

      138381
      74421
      56815
      57% /

      2011
      1360
      549
      71% /boot

Filesystem
                                                           Used Available Use% Mounted on
/dev/md2
/dev/md0
# -----
 fdisk -ul /dev/hda
Disk /dev/hda: 8 heads, 46 sectors, 903 cylinders
Units = sectors of 1 * 512 bytes

        Device Boot
        Start
        End
        Blocks
        Id
        System

        /dev/hda1
        46
        4415
        2185
        fd
        Linux raid autodetect

        /dev/hda2
        4416
        43423
        19504
        82
        Linux swap

        /dev/hda3
        43424
        332303
        144440
        83
        Linux native

# -----
 fdisk -ul /dev/hdc
Disk /dev/hdc: 8 heads, 39 sectors, 762 cylinders
Units = sectors of 1 * 512 bytes

        Device Boot
        Start
        End
        Blocks
        Id
        System

        ev/hdc1
        39
        4367
        2164+
        fd
        Linux raid autodetect

        ev/hdc2
        4368
        70199
        32916
        82
        Linux swap

        ev/hdc3
        70200
        237743
        83772
        fd
        Linux raid autodetect

/dev/hdc1 39
/dev/hdc2 4368
/dev/hdc3
# -----
 fdisk -ul /dev/hdd
Disk /dev/hdd: 4 heads, 39 sectors, 762 cylinders
Units = sectors of 1 * 512 bytes
                                             End Blocks Id System
    Device Boot Start
                             39 118871
                                                             59416+ fd Linux raid autodetect
/dev/hdd1
# raidtab
raiddev /dev/md0
             raid-level
                                   1
             nr-raid-disks 2
             persistent-superblock 1
             chunk-size 8
             device /dev/hdc1 raid-disk 1 device /dev/hda1 raid-disk 0
raiddev /dev/md1
             raid-level
             nr-raid-disks 2
             persistent-superblock 1
             chunk-size 8
             device /dev
raid-disk 0
device /dev
raid-disk 1
                                       /dev/hdc3
                                      /dev/hdd1
```

```
raiddev /dev/md2
       raid-level
                      1
       nr-raid-disks 2
       persistent-superblock 1
       chunk-size 8
       device /dev/mdl
raid-disk 1
device /dev/hda3
raid-disk 0
# -----
cat linuxrc
#!/bin/sh
# ver 1.02 2-22-00
########## really BEGIN 'linuxrc' ##############
# mount the proc file system
/bin/mount /proc
# autostart /boot partition and raid0
/bin/raidstart /dev/md2
# tell the console what's happening
/bin/cat /proc/mdstat
# Everything is fine, let the kernel mount /dev/md2
# tell the kernel to switch to /dev/md2 as the /root device
# The 0x900 value is the device number calculated by:
# 256*major_device_number + minor_device number
echo "/dev/md2 mounted on root"
echo 0x902>/proc/sys/kernel/real-root-dev
# umount /proc to deallocate initrd device ram space
/bin/umount /proc
exit
# -----
contents of initrd.gz
./bin
./bin/ash
./bin/echo
./bin/raidstart
./bin/mount
./bin/umount
./bin/cat
./bin/sh
./dev/tty1
./dev/md0
./dev/md1
./dev/md2
./dev/md3
./dev/console
./dev/hda
./dev/hda1
./dev/hda2
./dev/hda3
./dev/hdc
./dev/hdc1
```

```
./dev/hdc2
./dev/hdc3
./dev/hdd
./dev/hdd1
./dev/hdd2
./dev/hdd3
./dev/initrd
./dev/ram0
./dev/ram1
./dev/ram2
./dev/ram3
./dev/ram4
./dev/ram5
./dev/ram6
./dev/ram7
./etc/raidtab
./etc/fstab
./lib/ld-2.1.2.so
./lib/ld-linux.so.1
./lib/ld-linux.so.1.9.9
./lib/ld-linux.so.2
./lib/ld.so
./lib/libc-2.1.2.so
./lib/libc.so.6
./linuxrc
./proc
# -----
cat lilo.conf.hda
# GLOBAL SECTION
# device containing /boot directory
disk=/dev/md2
# geometry
 bios=0x80
 cylinders=903
 heads=8
 sectors=46
# geometry for 2nd disk
# bios will be the same because it will have to be moved to hda
# cylinders=762
# heads=8
# sectors=39
# dummy
 partition=/dev/md0
# start of device "disk" above
 start=46
# second device
# start=39
# seem to have some trouble with 2.2.14 recognizing the right IRQ
 append = "ide1=0x170,0x376,12 ether=10,0x300,eth0 ether=5,0x320,eth1"
boot=/dev/hda
map=/boot/map
install=/boot/boot.b
initrd=/boot/initrd.gz
image=/boot/zImage
root=/dev/md2
```

label=LinuxRaid read-only # ----cat lilo.conf.hdc # GLOBAL SECTION # device containing /boot directory disk=/dev/md2 # geometry bios=0x80 # cylinders=903 # heads=8 # sectors=46 # geometry for 2nd disk # bios will be the same because it will have to be moved to hda cylinders=762 heads=8 sectors=39 # dummy partition=/dev/md0 # start of device "disk" above # start=46 # second device start=39 # seem to have some trouble with 2.2.14 recognizing the right IRQ append = "idel=0x170,0x376,12 ether=10,0x300,eth0 ether=5,0x320,eth1" boot=/dev/hdc map=/boot/map install=/boot/boot.b initrd=/boot/initrd.gz image=/boot/zImage root=/dev/md2 label=LinuxRaid read-only